



# DANUBE-CAMPS



## WELCOME TO TULLN

Imagine the following:

- getting up at 2 AM and travelling 12 hours from Serbia carrying 26 kg of clay.
- Flying from Bulgaria with 15 kids who have never been on a plane before.
- have a team just by triplets from Austria (same birthday!).
- change trains 5 times with 30 kg of surprise from Hungary.

Interested in the reason?

Attend the International Danube Camp.

The main idea of this 14-days ERASMUS+ camp is to make borderless friendship, learn how to respect and understand each other while having fun during cooperative teamwork activities.

From the protection of the environment through ICT to human rights and peace, there are many things to talk about.

© Ivan Marijanović, Milan Milovanović from Serbia,  
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These project are called: "MISSIONS": each day the 13-years-old kids have to do one or two Missions with the guidance of a nice "coach" team using English language.

## The Mystery of the Monkey Island

After a motivational teambuilding on the day of arrival, the first real Mission was about exploring the beautiful town of Tulln.

The main quest was to find a statue of a monkey hidden in the wood - even locals barely know where it is.

On their way, teens had to find other sights as well, like buildings from the medieval or Roman era.

They had very good time while bumping into magnificent fountains, realising the size of the statue of King Marcus Aurelius, avoiding getting lost in a busy flea market. Each group made photos and videos about their exploration, and they had a presentation about their adventures in the afternoon.

From their feedbacks, this was a "COOL" mission.



The monkey staring a human skull. The teens guess: Irony of Darwin's evolution theory?



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## ROMANS & CLAY

### BE A ROMAN ARCHITECT!

This Mission comes from Serbia, more precisely from Viminacium, a Roman colony on the Danube Limes near Belgrade.

The goal is to introduce Roman architecture to the teens, but in a creative and fun way.

In their settlements, ancient Romans built fortifications (towers, walls, gates...), roads and streets, forums, villas, insulas, baths, sanctuaries, temples, arenas, theaters, aqueducts, etc. And Teens form these structures to build a Roman settlement.

After a short picture presentation about Roman architecture, the teens got their hands dirty with 26 kg with clay from Serbia. They worked in eight groups and got a particular Roman building to recreate. The teens used photos, 3D models, real masonry tools and, of course, help of coaches.



But, their main tools were their imagination and teamwork, which was the main goal of the mission. The result of that endeavor is a model of a Roman settlement (see leftside) consisting of a military and a civil part.

The mission isn't over until the clay dries and the teens decorate the buildings with paint.

The result: "GREAT"

